

SET I

GAMES & FUN III (cont. from other side)

2 MEMORY MATCH (1 player): After you have seen the numbers you must re-enter them in order. Either use the joystick (push forward and the numbers scale up, pull and they scale down) and pull the trigger or push GO and use the keypad. You have a limited amount of time to enter each digit.

3 BAGELS (1 player): You have 20 tries to guess a secret 3 digit number. Enter the digits as you would in MEMORY MATCH. (If none of your guesses is right it prints "BAGELS".)

To return to menu: Enter 0.

I also have:

SET II-Video Art-Video Wallpaper, Random Line, Random Box, Color Box, Spiral, Doily, Scroll 1, Scroll 3, Color Wheel, Color War, Building Blox, Rubber Band, Laser Duel, Reverse Box, Perspective Box.

On my tape @ \$6 or on yours @ \$4



SET I

GAMES & FUN

1

- 1 CHEESE BOXES
- 2 RANDOM
- 3 SIREN

2

- 1 SLOT MACHINE
- 2 COLOR MATCH

3

- 1 ROCK/PAPER/SCISSORS
- 2 MEMORY MATCH
- 3 BUILDING BLOX

(C)1979 by David Stocker

SET I

GAMES & FUN I

To select game: Push game number on keypad or turn knob and pull trigger.

- 1 CHEESE BOXES (2 players): The object is to be the player who puts the fourth side on the most boxes. If a player completes a box he puts his initial inside of the box and takes another turn.

When you INPUT the initials you must put quote marks around them, i.e. I would enter "D".

When it is your turn use your joystick to move the blinking dot to one end of your intended line and pull the trigger. Then use the joystick to make the line and again pull the trigger. If either knob is turned all the way to the right (&(28)=0) you can move the dot after you have pulled the trigger. If you are unable to make a line turn the knob.

- 2 RANDOM (0 players): 17 random numbers create a random screen.

- 3 SIREN (0 players): Don't fool anyone with this one!

To return to menu: Push GO or pull back on the joystick and hold.

GAMES II

To select game: Push game number on keypad or use joystick as shown.

- 1 SLOT MACHINE (1 player): To set your starting amount or bet turn the knob and pull the trigger. If you pull back on the joystick your bet is multiplied by 10, if you push forward by 100. If you want to use the keypad and INPUT the amount push the WORDS key.

To start the machine pull back on the joystick or push the WORDS key. If two symbols match you get twice your bet back. If three symbols match (Super Jackpot) you get ten times your bet back. Bet wisely, you don't win every other time!

- 2 COLOR MATCH (1player): The number that you are trying to guess is the Background Color (between 0 and 256). If your INPUT was within ten it was HOT, within 20 WARM, and beyond 20 COLD. You have six tries to guess the secret color.

To return to menu: Enter 0.

GAMES & FUN III

To select game: Push game number on keypad or turn knob and pull trigger.

- 1 ROCK/PAPER/SCISSORS (1 player): Rember, rock breaks scissors, paper covers rock, and scissors cut paper. Either push the number on the keypad or turn the knob and pull trigger. The first to six wins.

(cont. on other side)

Games by DAVID STOCKER:333 CORONADO DRIVE:MT. VERNON,INDIANA 47620

I am not responsible for any damage to tapes after they leave my possession. If you have problems with loading off my tape return it to me and I will re-record or replace it. If you have problems with loading off your own tape try to re-record it using the lists.


```

>GAMES & FUN I (CONT.)
1060 IF A#B PRINT "LOWER"
1070 IF A<B PRINT "HIGHER"
1080 IF D<30 PRINT "HOT" GOTO 110
1090 IF D>30 PRINT "WARM"
1100 IF D>20 PRINT "COLD"
1110 NEXT N
1120 PRINT "YOU LOSE, ANSWER: ", #4, A,
GOTO 1140
1130 PRINT "#5, B, 'IS RIGHT!'",
1140 GOSUB D: GOTO 1000
1200 CLEAR: FC=7, BC=88, NT=0
1210 PRINT "GAMES II"
1220 CY=37, PRINT "B"
1230 CY=8, PRINT "1 OR A=SLUT MATCH"
1240 PRINT "2 OR V=COLOR MATCH"
1250 CY=-39, PRINT "BY DAVID STOCKER"
1260 IF B(23)=8 GOTO 50
1270 IF JY(1)=1 GOTO 50
1280 IF B(30)=8 GOTO 1000
1290 IF JY(10) GOTO 1000
1300 GOTO 1260
H=10, I=32, J=48, K=53, L=54, N=750, D=650
R=TURN, RUN

```

```

3100 PRINT "BAGELS" GOTO 3200
3101 PRINT "1 RIGHT" GOTO 3200
3102 PRINT "2 RIGHT" GOTO 3200
3103 PRINT "ALL RIGHT!" GOTO 3220
3200 NEXT N
3210 CX=0, FOR N=0 TO 2, PRINT #1, B(N),
NEXT N
3220 GOSUB J*6, GOSUB B J*6, GOTO J*3
4000 K=0, NT=0
4010 IF B(23)=8 K=1
4020 IF B(22)=8 K=2
4030 IF B(21)=8 K=3
4040 IF B(20)=16 RUN
4050 N=B(28)=85
4060 IF TR(1) K=N, IF K=0 RUN
4070 IF K#0 GOTO 4010
4100 GOTO R
5000 CLEAR B=L=RND(255), FC=BC+4+RND(32)
58
6000 FOR T=1 TO 500, NEXT T: RETURN
7000 X=X+6, NT=0
7001 IF TR(1) GOTO 7001
7005 FOR G=1 TO 40
7010 IF Z+(B(23)=1) GOTO J*9
7020 I=I+JY(1)
7030 IF I<0 I=0
7040 IF I>9 I=9
7050 IF TR(1) K=I, IF K=0 RUN
7060 IF K I=K
7070 CX=X, TV=I+48
7080 IF K GOTO R
7090 NEXT G, IF R=2120 PRINT "TIMES UP",
GOTO 2300
GOTO 7005
9000 IF B(23)=1 GOTO 9000
9005 CX=X, TV=32, TV=31
9010 K=K+1, K=K-48, IF K=0 RUN
9020 Z=1, GOTO 7060
: RETURN, RUN

```

```

1 GAMES & FUN III
2 RIP/IST
3 MEMORY MATCH
4 BAGELS
5 (C) 4/79
6 BY DAVID STOCKER
7 333 CORONADO DRIVE
8 MT VERNON, IN 47620
10 CLEAR, B=8, FC=7
15 NT=0, S=3, J=1000
20 PRINT "GAMES & FUN III"
30 CY=12, PRINT "1 ROCK/PAPER/
SCISSORS
40 PRINT "2 MEMORY MATCH
50 PRINT "3 BAGELS
60 R=70, Y=-71, CY=-30
65 GOTO 4000
70 GOTO J*X
1000 H=0, U=0, NT=2
1010 GOSUB J*5, FOR X=1 TO 3
1020 PRINT #1, X,
1030 GOSUB 1500+X, NEXT X
1040 PRINT "YOU HAVE", #1, H
1050 PRINT "I HAVE", #2, U
1060 IF (H>5)+(U>5) GOTO 1400
1075 PRINT "YOUR CHOICE:",
1080 X=0, R=10, GOTO J*4
1090 NT=2, PRINT
1100 A=RND(3), IF A=K GOTO 1100
1110 PRINT "I PICKED", GOSUB 1500+A
1120 PRINT "YOU PICKED", GOSUB 1500+K
1130 IF A=1 IF K=2 GOTO 1200
1140 IF A=2 IF K=3 GOTO 1200
1150 IF A=3 IF K=1 GOTO 1200
1160 PRINT "I WON!"
1170 U=U+1, GOTO 1220
1200 PRINT "YOU WON!"
1210 H=H+1
1220 GOSUB J*6, GOTO 1010
1400 PRINT "GAME OVER"
1410 GOSUB J*6, GOSUB J*6, GOTO 1000
1501 PRINT "ROCK" RETURN
1502 PRINT "PAPER" RETURN
1503 PRINT "SCISSORS" RETURN
2000 GOSUB J*5, NT=2, Z=0
2010 PRINT "CAN YOU REMBER
2020 PRINT "S, NUMBERS?"
2030 PRINT "PRINT
2040 FOR N=1 TO 5
2050 B(N)=RND(9)
2060 PRINT #1, B(N), NEXT N
2070 GOSUB J*6, GOSUB J*6
2080 CLEAR, PRINT "GO"
2090 PRINT "PRINT
2100 X=-83, FOR N=1 TO 5
2110 R=2120, GOTO J*7
2120 IF K#B(N) GOTO 2300
2130 NEXT N, S=S+1
2140 GOSUB J*6, GOTO J*2
2300 PRINT "SORRY
2310 COR N=1 TO 5
2320 PRINT #1, B(N), NEXT N
2330 S=S-1, IF S<1 S=1
2340 GOSUB J*6, GOTO J*2
3000 GOSUB J*5, NT=2
3010 FOR N=0 TO 2, B(N)=RND(4), NEXT N
3020 FOR L=1 TO 20, C=0, Z=0
3030 PRINT "GUESS #", #1, B,
3040 X=0, FOR N=0 TO 2
3050 R=3000, GOTO J*7
3060 IF X#B(N) C=C+1
3070 NEXT N, PRINT, NT=2, GOTO 3100 FC

```